

---

# Lesson 1

Data types, Variables, Conditions

# Introduction

---

How is Python different from other languages?

Why choose Python?

In Python, everything is an object! Python is dynamic and easy to read.

Vast amount of libraries available online!

# Data types

---

Declaring a variable:

In Python, declaring variables is simple and straightforward. Since the variable will point to a value (as an object) and not to a memory address, there is no need to allocate a specific block of memory to it beforehand, by actually binding it to a data type and declaring. Keep in mind that everything is CASE SENSITIVE

In the line `A = 42`, the operator “=” should be read as “is set to” or “read as”.

Why? Because `A` can change its value and TYPE during the execution of the program.

# Data types

---

Declaring a variable:

Reserved words = and, except, lambda, with, as, finally, nonlocal, while, assert, False, True, None, yield, break, for, not, class, from, or, continue, global, pass, def, if, raise, del, import, return, elif, in, else, is, try, ...

# Data types

---

What happens when you tell your computer to memorize something?



# Data types

---

Numeric

Integer (int)

float point (float)

complex

Text

string (str)

Logical

boolean (bool)

True or False

# Numeric data types

---

Operation between different numeric data types:

int  $+$  float = float

float  $\backslash$  int = float

int  $*$  complex = complex

float  $-$  complex = complex

When performing operations,  
the most complex data type  
will prevail.

# Numeric data types

In [5]:

```
A = 2.0  
B = 3  
C = 3+2j
```

```
print(type(A),type(B),type(C))
```

```
<class 'float'> <class 'int'> <class 'complex'>
```

Remember me?



print() is a function. We will get to it later. What it does is just printing things on your screen. We need it to control our outputs.

```
print("Results:")  
print(A+B,A+C,B+C)  
print(B+A,C+A,+C+B)
```

```
print(type(A+B),type(A+C),type(B+C))  
print(type(B+A),type(C+A),type(C+B))
```

Results:

```
5.0 (5+2j) (6+2j)
```

```
5.0 (5+2j) (6+2j)
```

```
<class 'float'> <class 'complex'> <class 'complex'>
```

```
<class 'float'> <class 'complex'> <class 'complex'>
```



Paola Celio | Pietro Corsi | Sergio Lins

**PYTHON**  
**BASICS**



# Numeric data types

---

So, what would be the type of variable C below?

A = 5

B = 3

C = A/B

# Numeric data types

Fractions are represented as decimals.

Python dynamically allocates memory, therefore the block “reserved” for the variable is not fixed as in other languages.

C will be defined by pointing to the quotient of A and B, (which is equal to **1.66667**) and so it will be declared as **float type**

```
A = 5
B = 3
print(type(A))
print(type(B))
C = A/B
print(type(C))
C
```

```
<class 'int'>
<class 'int'>
<class 'float'>
```

```
1.6666666666666667
```

# Numeric data types

---

And how do we FORCE python to maintain the variable as specific type?

`int( )`, `float( )` and `complex( )` are some tools we can use to change the data type.

`a = int(3.14)`  
a will be read as 3

`b = float(1)`  
b will be read as 1.0

If we take our previous example and change it a bit:

`A = 5`

`B = 3`

`C = int(A/B)`

C will be read as 1 instead of 1.666667

# Numeric data types (operators)

---

|    |                |     |         |            |
|----|----------------|-----|---------|------------|
| +  | sum            | +=  | x += 5  | x = x + 5  |
| -  | subtract       | -=  | x -= 5  | x = x - 5  |
| /  | divide         | /=  | x /= 5  | x = x / 5  |
| // | floor division | //= | x //= 5 | x = x // 5 |
| *  | multiply       | *=  | x *= 5  | x = x * 5  |
| ** | pow            | **= | x **= 5 | x = x ** 5 |
| %  | modulus        | %=  | x %= 5  | x = x % 5  |

# Numeric data types

---

Operators priority:

The priority will follow the mathematical rules, *i.e.*, exponential operations will be performed before any product or division, which in turn are performed before any sum or subtraction.

$(**)$ ,  $(*, /, //, \%)$ ,  $(+,-)$

# Exercise

---

1. Set your variables;
2. Write your equation;
3. Run.

```
d = a*b+a**b-5*a+c/a//b
```

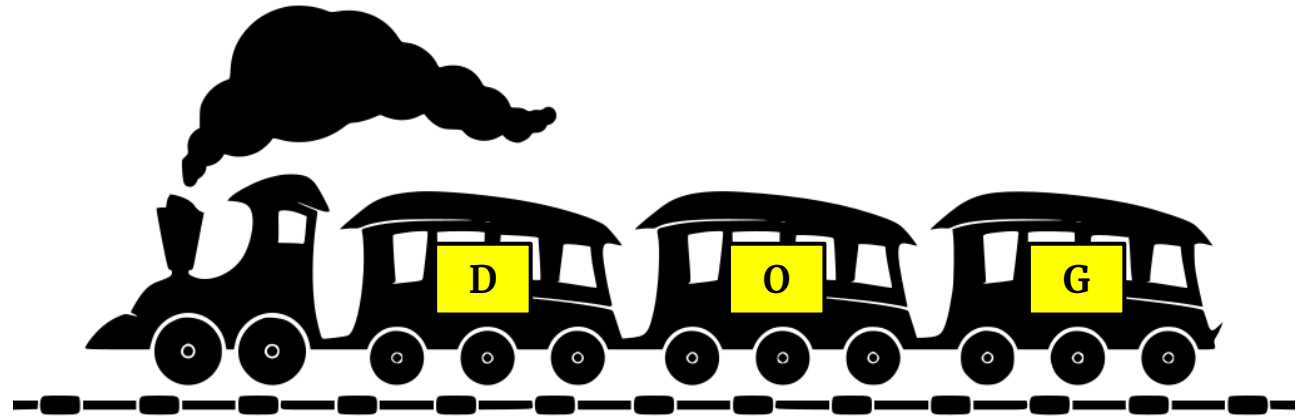
```
d = a*b+a**b-5*a+c/a//b
```

$$d = (a.b) + (a^b) - (5a) + \left( \left\lfloor \frac{c/a}{b} \right\rfloor \right)$$

# Text data type

---

What is the difference between a character and a string?



# Text data type

---

Strings are sequences, so they have length and intrinsic methods.

Again, in Python, everything is an object!

- Defining a string
- Escape sequence (\) and special characters (new line, tab and return)
- Think of a *typewriter*

```
a = "I am a string"  
b = "Me too, but with special characters \\ \' and \'"'  
  
print(b)
```

```
Me too, but with special characters \ ' and "
```



# Text data type

---

```
string1 = "I am making a new line at the end.\n"  
string2 = "\tI can start with tabulation!"  
string3 = "I can do the \r (almost) the same as string1."  
  
print(string1)  
print(string2)  
print(string3)
```

I am making a new line at the end.

    I can start with tabulation!  
(almost) the same as string1.



Paola Celio | Pietro Corsi | Sergio Lins

**PYTHON**  
**BASICS**

# Text data type

---

Strings can also be numeric.

`a = "42"` is different from `a = 42`

But, `a = "42"` is the same as `a = str(42)`

If you try to perform the following operation, what will the output be?

`a, b = "42", "01"`

`a + b = ?`

# Text data type

---

Strings can be **concatenated**. This operation can be done using the operand “+”

```
a, b, c = "bread", "olives", "wine"

print(a + b + c)
print(a + " " + b)
```

```
breadoliveswine
bread olives
```

# Text data type

---

Concatenating can be very useful. How to write a PATH, for example?

```
String1 = "C:\\"
```

```
String2 = "my folder\\"
```

```
String3 = "totally_not_a_virus.exe"
```

```
file_path = String1 + String2 + String3
```

```
file_path is then read as: "C:\\my folder\\totally_not_a_virus.exe"
```



# Useful text methods

---

`variable.replace("what should be replaced", "what will replace it")`

`variable.split("when to split")`

`variable.join(another_string)`

Why using methods  
instead of writing the  
code yourself?

```
string1 = "Forza Roma!"  
string1 = string1.replace("Roma", "Lazio")  
print(string1)
```

```
string2 = "The sentence above is a lie."  
string2 = string2.split(" ")  
print(string2)
```

Forza Lazio!

```
['The', 'sentence', 'above', 'is', 'a', 'lie.']
```



Paola Celio | Pietro Corsi | Sergio Lins

**PYTHON**  
**BASICS**

# Boolean (logical) data type

---

This data type will contain truth values, which can be only **True** or **False**.

They come in handy when comparing values or establishing conditions. For example, when you want to know if a number is greater than other, equal to something, if a string starts with a specific character, or just if something exists.

# Comparison operators

```
a, b = 2, 3.45  
a > b
```

False

```
a, b = 2, 3.45  
c = a > b  
print(c)
```

False

`==` is equal to

`!=` is different to

`<` lesser than

`>` greater than

`>=` greater or equal to

`<=` lesser or equal to

Remember me?



You can attribute the truth values to a variable. This allows you to check it later on your program.

```
text1 = "bread"  
text2 = "foods"  
  
text1 != text2
```

True

# Comparison operators

---

Chaining comparison operators.

As mathematical operators, one can chain different comparison operators, like in the expression:  $0 < \textit{variable} \leq 6$

The operations follows always from left to right in the case of comparison, so the program will check first if 0 is lesser than *variable* and then if *variable* is equal to or lesser than 6. If both statements are True, the output will be True. If only one statement if True, the output will be False.



# Logical operators

---

`in` and `not in` are operators that apply to iterables only. Remember that strings are sequences of characters. You cannot verify if 5 is in 45, for example, since they are integers

`is` is equal to

`is not` is different to

`in` contains it

`not in` does not contain

`not` opposite to

`and` Logical AND

`or` Logical OR

# Logical operators

---

```
no1 = 42.05  
no2 = 33
```

```
no1 < no2 or no1-no2 < 20
```

True

```
text1 = "bread"  
text2 = "foods"
```

```
not "w" in text1 and "z" not in text2
```

True

```
text1 = "bread"  
text2 = "foods"
```

```
"w" in text1 and "z" not in text2
```

False

```
text1 = "bread"  
text2 = "foods"
```

```
text1 is text2 or "b" not in text2
```

True



# Logical operators

---

Logical operators can also be chained, as comparison operators. They are read from left to right.

```
fruit_a = "apple"  
fruit_b = "anasas"  
fruit_c = "peach"  
fruit_salad = fruit_a.join(fruit_b)  
  
fruit_a is not fruit_c not in fruit_salad
```

```
True
```

# Logical operators

---

Note that both “types” of operators can be combined together. Take the statement below for example:

(“ma” in “Roma” == True)

*False*



The statement above is read as (“ma” in “Roma”) **and** (“Roma” == True), which is obviously **False**.

*True*



Each statement returns a boolean value. They can be chained only because what is compared are True and False values.

# Logical operators

If no logical operator “or” is included in the chain, each statement is chained with “and” in between them as it was seen before. When “or” is added, if the first statement is already True, the chain ends there.

```
a = True
b = False
c = "banana"
c or a is c
```

'banana'

In this example, **c is True**. Therefore the statement **a is c** is not read and “banana” is returned as output

Remember me?



A numerical value 0 or an empty string are considered **False** values.

```
a = True
b = False
c = ""
c or a is c
```

False

# Exercise

---

Return **True or False** based if the rest of the division of 42 by 39 contains the floor division of 3.14 to the power of 2 by 4.

# Solution

---

```
>>> print(str(int(3.14**2//3)) in str(42%39))
```

```
>>> True
```

# (more) Useful text methods

---

|                                       |  |
|---------------------------------------|--|
| <code>variable.isalpha()</code>       | <code>#check if all characters in the string are alphabetic</code> |
| <code>variable.isdigit()</code>       | <code>#test if string is a digit</code>                            |
| <code>variable.isupper()</code>       | <code>#test if string is uppercase only</code>                     |
| <code>variable.islower()</code>       | <code>#test if string is lowercase only</code>                     |
| <code>variable.isspace()</code>       | <code>#test if string is a space</code>                            |
| <code>variable.endswith("s")</code>   | <code>#test if string ends with an s</code>                        |
| <code>variable.startswith("H")</code> | <code>#test if string starts with H</code>                         |

```
text1 = "42 almonds"  
text1.startswith("4")
```

True

```
text1 = "42 almonds"  
text1.isdigit()
```

False



# Conditions

---

We know how to compare things, but now we want to do something according to the situation (or conditions)

*“If it is sunny **or** cloudy, I’ll leave my umbrella at home **and** wear shorts.  
**Otherwise**, I’ll take my umbrella with me **and** wear trousers.”*

# Conditions

---

True and False values (booleans) will allow you to verify certain **conditions** and execute commands according to them.

```
sunny = False
cloudy = True

if sunny or cloudy:
    print("Wear shorts and leave umbrella")
else:
    print("I will take an umbrella and wear trousers")
```

Wear shorts and leave umbrella



Paola Celio | Pietro Corsi | Sergio Lins

**PYTHON**  
**BASICS**

# Conditions

---

Note that if it is raining or not has no effect whatsoever in the conditional. What is being verified is if its is sunny or cloudy. The fact that it is not sunny and not cloudy doesn't mean it is raining.

# Conditions

---

Checking more than one condition:

```
sunny, cloudy, raining, snowing = False, False, True, False

if sunny or cloudy:
    print("Wear trousers and leave umbrella")
elif raining:
    print("I will take an umbrella and wear trousers")
elif snowing:
    print("I'm taking my snowboard out!")
else:
    print("If it is not snowing, raining, cloudy or sunny, there is something really weird happening outside")
```

I will take an umbrella and wear trousers

Pay attention to  
**indentation!**

# Conditions

---

```
a = 1.0
b = 2
c = 3.14
d = 4.20
e = 5
f = 42

if f % d > -a-c**a or f-c/a+b >= e*b:
    print(c)
else:
    g = a+b+c+d+e
    print(g)
```

```
a, b, c, d, e = 3, 6, 7, 3, 2
average = (a+b+d+e)/4

if c > average and average >= 0:
    c = average
else:
    c = c

print(c)
```

3.5



Paola Celio | Pietro Corsi | Sergio Lins

**PYTHON**  
**BASICS**

# Conditions

---

If we are not sure if the program can verify the condition, for example, if a variable has not been set so far or if the type of operation can result in an error, Python has a very useful structure.

Try/Except

# Conditions

---

Let's say you want to tell your program to divide a value by the result of a chain of complex operations that can result in the denominator being assigned the value 0.

We all know that a division by zero is a mathematical error, and if you try to divide anything by zero, your program will fail. In this case, you need to check the value of the variable BEFORE telling the program to perform the operation.

# Conditions

---

```
if denominator != 0:
```

```
    c = numerator/denominator
```

```
else:
```

```
    pass
```

```
try:
```

```
    c = numerator/denominator
```

```
except:
```

```
    raise ZeroDivisionError
```



# Conditions

---

Try and except are very useful when you need to perform operations you are unsure that can be done or when checking all the conditions for the operation to be possible is too complex or not feasible.

Create/remove folders or files, execute functions or methods.

# User input

---

The `input()` Python function.

We already saw `print()` several times so far, which serves only to output text to the console screen. There is an opposite function, called `input()`, which allows the user to input data with the keyboard. To keep it simple, we are not getting into too much detail.

`variable = input()`  
or  
`variable = input("Some text")`

# User input

---

`input()` will get whatever was typed and point it to the associated variable.

The variable will be of the type **STRING**

# Exercise

---

1. Get 2 numbers and a mathematical operator (+, -, \*, /) from user input.
2. First number must be greater than 0 and lesser than 10
3. Second number must be greater than 10 and lesser than 20
4. Return the input operation between the first and second numbers.

# Homework (optional)

---

1. Install OpenCV library;
2. Using what was taught in this lesson, get the filename by input;
3. Try to open the file with “image = cv2.imread(“FILE PATH”)”
4. Print the variable associated to the image you just opened.

[https://github.com/linssab/python\\_basics\\_roma3](https://github.com/linssab/python_basics_roma3)